

# "DUOTONE"

A. Bauer

♩ = ca. 65 - 70

*arco col legno, molto ritmico*

The score is written for Violoncello and sul G. It consists of four systems of three staves each. The first system shows the Violoncello part with a *mp* dynamic and a *pizz.* instruction with a circled 1 and the note "(see remarks)". The second system features the Violoncello part with a *senza rit.* marking and a *pizz.* instruction, while the sul G part has *ff* and *arco* markings. The third system shows the Violoncello part with a *col legno (muted)* instruction and a *mf* dynamic, and the sul G part with a circled 2 and a *col legno* instruction. The fourth system features the Violoncello part with a *senza rit.* marking and a *pizz.* instruction, while the sul G part has *arco forte, senza diminuendo* and *mf* markings, along with circled 3 and Roman numerals III and IV.

Violoncello

*mp*

*pizz.* ① (see remarks)

*senza rit.* *pizz.*

*ff* *arco*

*f* *ppp* *arco*

*f* *ppp*

*col legno (muted)*

*mf*

② *col legno*

*senza rit.* *pizz.*

*mf* *arco forte, senza diminuendo* *pizz.* *mf*

III *p*

IV *f*

IV ③

pizz.  $\text{v}^+$   $\text{v}^-$   $\text{v}^-$   $\text{v}^-$   $\text{v}^-$   $\text{v}^-$   $\text{v}^-$  ;

④

sul G

arco

col legno (c.l.) left hand only + c.l.

$\text{pp}$

$\text{pppp}$

$\text{fp}$   $f$   $\text{pppp}$

$\text{pp}$

$\text{p} = \text{ca. } 40$

Detailed description: This system contains three staves. The top staff is a bass clef staff with a 'pizz.' marking and a series of notes with 'v' symbols above them, indicating pizzicato. A circled '4' is above the staff. The middle staff is also a bass clef staff with 'arco' and 'gliss.' markings. The bottom staff is a bass clef staff with 'arco', 'gliss.', and 'pp' markings. A tempo marking ' $\text{p} = \text{ca. } 40$ ' is present. A 'col legno (c.l.) left hand only + c.l.' instruction is written between the middle and bottom staves.

pizz. ord. 3 c.l. c.l. l.h. only c.l. 3

$p$

Detailed description: This system contains one staff in a bass clef. It features a sequence of notes with various articulations: 'pizz. ord.' with a triplet of three notes, 'c.l.', 'c.l.', 'l.h. only', and another 'c.l.' with a triplet of three notes. The dynamic marking ' $p$ ' is at the beginning.

sul G

arco, molto sul pont., non vibrato

c.l. 3 gliss. gliss. (pizz. l. h.) quasi rit.  $\text{ppppp}$  3 mp

Detailed description: This system contains two staves. The top staff is a bass clef staff with 'arco, molto sul pont., non vibrato' and a single note. The bottom staff is a bass clef staff with 'c.l.', a triplet of three notes, 'gliss.', 'gliss.', '(pizz. l. h.)', 'quasi rit.', ' $\text{ppppp}$ ', a triplet of three notes, and 'mp'.

sul G

sul pont. molto

$\text{pppp}$   $p$

$p$  (pattern)

Detailed description: This system contains two staves. The top staff is a bass clef staff with 'sul pont. molto' and a long note with a 'pppp' dynamic. The bottom staff is a bass clef staff with a triplet of three notes, ' $p$ ', and '(pattern)'.

*ordinario poco a poco*

sul G

*espressivo*

sul G

*rubato*

sul G

(φ)

sul G

*mf cresc. poco a poco*

*poco piu mosso*

musical score system 1

musical score system 1

musical score system 2

musical score system 2

*dolente*

musical score system 3

musical score system 3

musical score system 4

musical score system 4



Allegro ♩ = ca. 90 - 95

*f*

*simile*

*gliss.*  
*gliss.*

*ff*      *mf*

*cresc. poco a poco*

The musical score consists of ten staves. The first nine staves are in bass clef, and the tenth staff is in treble clef. The music is written in a key with one flat (B-flat) and a 2/4 time signature. The tempo is marked 'Allegro' with a quarter note equal to approximately 90-95 beats per minute. The score includes various dynamics such as *f* (forte), *mf* (mezzo-forte), and *ff* (fortissimo), as well as articulations like accents (*v*), slurs, and glissandos. The piece concludes with a *cresc. poco a poco* (crescendo poco a poco) marking.

First staff of music in bass clef, featuring a series of chords and eighth notes.

Second staff of music in bass clef, with dynamic markings *poco pesaante* and *fff*.

Third staff of music in bass clef, with dynamic markings *a tempo* and *diminuendo molto*.

Fourth staff of music in bass clef, with dynamic markings *col legno* and *pp*.

Fifth staff of music in treble clef, starting with *(strings muted)* and dynamic marking *p*.

Sixth staff of music in treble clef, continuing the string texture.

Seventh staff of music in treble clef, continuing the string texture.

Eighth staff of music in treble clef, continuing the string texture.

Ninth staff of music in treble clef, with dynamic marking *accelerando e diminuendo molto al fine*.

Tenth staff of music in treble clef, continuing the string texture.

Eleventh staff of music in treble clef, ending with a fermata.

## Remarks

- ① C string should be muted
- ② Random pitch. Differences result in hitting *col legno* at different spots of muted D & G strings. Follow directions. [Higher notes should be played closer to the bridge.] Strings are to be muted immediately after playing the accentuated chord notated "normaly". Mute strings with fingers of the left hand by pressing them slightly. The same applies to the last fragment of the piece.
- ③ Glissando starting from *B flat* is to be played normaly.  
Glissando starting from *D* is to be played *above* the finger of the left hand  
[The result of both *glissandi* should be similar.]
- ④ Upper stave indicates the "rythm" of bow changes.  
Glissandi up and down on C and G string ad libitum.
- ⑤ Glissando starts *ppp* from the highest possible note on C and G string.

Accidentals apply only to the note they precede